

CWOA Evaluation Standards - Mechanics

MECHANICS - POSITIONING

Majority of time in correct spot, 9 –
Proper distance, short side

Majority of time in correct spot, 7 –
Proper distance at times

Struggles to get in correct spot, 5 –
too close at times, long side of mat

-10 Always in correct spot, proper distance, short side of the mat

- 8 Majority of time in correct spot, proper distance most of the time

- 6 Struggles to get in correct spot, too close at times

- 4 Struggles to get in correct spot, too close majority of time, long side of mat

MECHANICS - MOVEMENT

-10 Always improving position, always ahead of wrestlers' action

Always improving position, 9 – ahead of wrestlers' action majority of time

- 8 Improves position and ahead of wrestlers' action the majority of time

Improves position majority of 7 - time, stays with wrestlers

- 6 Improves position only when needed, stays with wrestlers

Improves position occasionally, 5 - tends to lag behind wrestlers

- 4 Improves position sporadically, tends to lag behind wrestlers

MECHANICS – ANTICIPATION

Always knows where action will go; 9 – stays ahead of wrestlers majority of time

Usually knows where action will go; 7 – stays with wrestlers most of the time

Occasionally knows where action will 5 – go; has to hustle to stay with wrestlers

-10 Always knows where action will go; stays ahead of wrestlers

- 8 Usually knows where action will go; stays with wrestlers

- 6 Usually knows where action will go; lags behind wrestlers

- 4 Occasionally knows where action will go; lets action stray away

MECHANICS – MATCH PROCEDURE

-10 Always uses proper procedures during match; keeps eyes on wrestlers

Always uses proper procedures 9 – during match; occasionally takes eyes off wrestlers

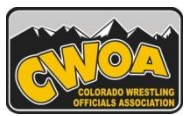
- 8 Usually uses proper procedures during match; occasionally confuses table with procedures

Usually uses proper procedures; 7 – wrestlers sometimes beat him to center after stopping match

- 6 Sometimes uses proper procedures; sometimes takes eyes off wrestlers

Sometimes uses proper procedures; 5 - Sometimes actions confuse table

- 4 Sometimes uses proper procedures; wrestlers beat him to center majority of time



CWOA Evaluation Standards - Signals

SIGNALS - VISUAL

Appropriate signals but delayed 9 – when shown	-10 Appropriate signals immediately when action occurs
Mix of rules book / own signals 7 - shown when action occurs	- 8 Appropriate signals shown late
Mix of rules book / own signals 5 - shown late	- 6 Mix of rules book / own signals but delayed when shown
	- 4 Own signals immediately when action occurs

SIGNALS - VERBAL

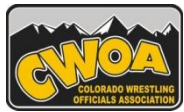
Appropriate verbal comments 9 – but delayed	-10 Appropriate verbal comments immediately when action occurs
Mix of rules book / own 7 - comments when action occurs	- 8 Appropriate comments spoken late
Mix of rules book / own 5 – comments spoken late	- 6 Mix of rules book / own comments but delayed when spoken
	- 4 Own comments immediately when action occurs

SIGNALS - DEMONSTRATIVE

Appropriate visual / verbal 9 – signals clear and understandable most of the time	-10 Appropriate visual / verbal signals clear and understandable
Mix of rules book/own signals 7 - clear and understandable	- 8 Appropriate visual / verbal signals clear but misleading
Mix of rules book / own signals 5 - clear but misleading	- 6 Mix of rules book / own signals clear and understandable most of the time
	- 4 Own signals clear and understandable

SIGNALS - WHISTLE

Loud, precise, multiple whistles 9 –	-10 Loud, precise, and concise (one quick whistle)
Audible, multiple whistles, 7 - delayed	- 8 Audible, multiple whistles, precise
Audible at times, late 5 –	- 6 Audible, multiple whistles, late
	- 4 Audible at times, no coordination with action



RULES APPLICATION - UNDERSTANDING

Usually applies knowledge of 9 – rules to match; occasionally overrules himself

Usually applies knowledge of 7 - rules to match; relies on literal interpretation

Majority of time applies 5 – Knowledge of rules; incorrect calls are interfering

-10 Always applies knowledge of rules to match

- 8 Usually applies knowledge of rules to match; occasionally penalizes incorrectly

- 6 Majority of time applies knowledge of rules; tends to clarify or change calls excessively

- 4 Seldom applies rules knowledge

RULES APPLICATION – SPIRIT OF RULE

-10 Always applies spirit of rule in each case

Usually applies spirit of rule; 9 – may take too literal interpretation

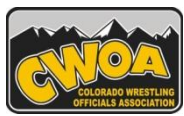
- 8 Usually applies spirit of rule; takes literal interpretation majority of time

Occasionally applies spirit of rule; 7 - literal interpretations start to become commonplace

- 6 Occasionally applies spirit of rule; literal interpretations are prevalent

Seldom applies spirit of rule; literal 5 – interpretations start to adversely affect match

- 4 Rarely applies spirit of rule; literal interpretations adversely matches



CWOA Evaluation Standards - Judgment

JUDGMENT – DETERMINING CONTROL

Calls change of control correctly, 9 – may be a little late in doing so

-10 Always calls change of control correctly and quickly

- 8 Calls change of control correctly, occasionally late in doing so

Calls change of control correctly, 7 - but late in doing so

- 6 Usually calls change of control correctly, may be a little late in doing so

Usually calls change of control 5 – correctly, occasionally late in doing so

- 4 Usually calls change of control correctly, but late in doing so

JUDGMENT – CONSISTENCY

-10 Always makes the same calls in similar situations

Always consistent in match; may be 9 – vary in similar situation, different match

- 8 Always consistent in match but varies noticeably in different match

Usually consistent in match; may vary 7 - in similar situation, different match

- 6 Usually consistent in match but varies noticeably in different match

Occasionally consistent in match; may 5 – vary in similar situation, different match

- 4 Occasionally consistent in match; but varies noticeably in different match

JUDGMENT – EDGE OF MAT

Always makes the right call, may be 9 – delayed looking for control and inbounds

-10 Always makes the right call, looking for control and out-of-bounds

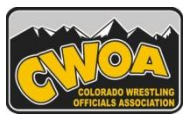
Usually makes the right call, looking 7 - for control and out-of-bounds

- 8 Always makes the right call, delayed noticeably

Usually makes the right call, delayed 5 – noticeably

- 6 Usually makes the right call, may be delayed, looking for control and inbounds

- 4 Occasionally makes the right call, looking for control and out-of-bounds



STALLING - RECOGNITION

Always calls when recognized, 9 – shows some hesitancy

Usually calls when recognized, 7 - shows some hesitancy

Occasionally calls when 5 – recognized, may not understand who is stalling

-10 Always calls when determined without hesitancy

- 8 Always calls when recognized, may be delayed

- 6 Usually calls when recognized, may be delayed

- 4 Occasionally calls when recognized, late, may call wrong wrestler

STALLING - CONSISTENCY

Always consistent in match; may 9 – vary in similar situation, different match

Usually consistent in match; may vary 7 - in similar situation, different match

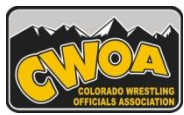
Occasionally consistent in match; may 5 – vary in similar situation, different match

-10 Always makes the same calls in similar situations

- 8 Always consistent in match but varies noticeably in different match

- 6 Usually consistent in match but varies noticeably in different match

- 4 Occasionally consistent in match; but varies noticeably in different match



CWOA Evaluation Standards - Match Control

MATCH CONTROL - COMMUNICATION

-10 Always communicates information correctly, clearly, concisely

- 8 Always communicates information correctly and clearly; may be lengthy

- 6 Usually communicates information correctly and concisely; may be unclear

- 4 Usually communicates information correctly; may be unclear and lengthy

Always communicates 9 – Information correctly and concisely; may be unclear

Always communicates information 7 - correctly; may be unclear and lengthy

Usually communicates 5 – Information correctly and clearly; may be lengthy

MATCH CONTROL – POISE

-10 Always looks in control, composed, and firm in his calls

- 8 Always looks in control, composed, hesitates on calls

- 6 Usually looks in control, may lose control in tough situations

- 4 Occasionally in control, some composure, hesitates on calls

Always looks in control, composed, 9 – at times calls may be less assertive

Usually looks in control, composed, 7 - at times calls may be less assertive

Usually looks in control, may lose 5 – composure briefly in tough situation

MATCH CONTROL – FLOW

-10 Always keeps match / event moving; no unnecessary delays

- 8 Always keeps match moving; delays event

- 6 Usually keeps match moving; delays event at times

- 4 Occasionally keeps match moving; delays event

Always keeps match moving; at 9 – times delays event

Usually keeps match moving; no 7 - unnecessary delays in event

Usually keeps match moving; 5 – delays event