

# CWOA Officiating Standards

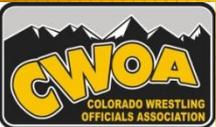
Judgment

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# Overview

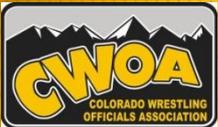
- ▶ Overall Philosophy of Judgment
- ▶ Determining Control
- ▶ Consistency
- ▶ Edge of the Mat



# Judgment

## ▶ Sources

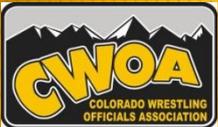
- Rules Book
- Case Book
- CWOA DVDs
- CWOA Officiating Standards Pamphlet



# Judgment

## ▶ Overall Philosophy

- On the matter of judgment, the referee shall have full control of the match and the decisions shall be final, based upon the NFHS wrestling rules and interpretations. The referee has sole authority for ruling on infractions or irregularities not covered within the NFHS wrestling rules (3-1-2)
- You must make a decision on your judgment, and that should not change. You should understand the sport and also should have a good grasp of the points of emphasis on what determines control on all situations.



# Judgment—Determining Control

- ▶ Control occurs when an individual has gained restraining power over an opponent. A wrestler who has control of an opponent is in a position of advantage (5-6-1)

# Judgment—Determining Control

- It is a takedown when, from the neutral position, a wrestler gains control over the opponent down on the mat and all the supporting points of either wrestler are in bounds. When the majority of the weight is on the defensive wrestlers hands, they are considered supporting points. (5-25-1)
  - Look for: Wrestler is behind the arms and has one other part tied up(a leg hooked), you are looking for controlling the hips. Becomes very obvious when the offensive wrestler is looking to turn, or the bottom is looking to escape

# Judgment—Determining Control

- Reversal: It is a reversal when the defensive wrestler comes from underneath and gains control of the opponent, either on the mat or in the rear standing position, while the supporting points of either wrestler is in bounds. (5-22-1)
- In awarding a reversal at the edge of the mat, control must be established while all the supporting points or either wrestler are in bounds or while at least the feet of the scoring contestant finish down on the mat inbounds. (5-22-2)
  - Looking for the same points of emphasis as a takedown, the hips are controlled and the wrestler is behind both arms

# Judgment—Determining Control

- ▶ An escape is when the defensive wrestler gains a neutral position and the opponent has lost control, beyond reaction time, while all the supporting points of either wrestler are inbounds (5–10)
  - Look for the time when both wrestlers have an equal opportunity to get a takedown.
  - The defensive wrestler should be facing the offensive wrestler
  - Remember, “beyond reaction time”

# Judgment–Consistency

- ▶ Consistency in judgment is difficult but very important.
  - Talk to other officials, don't get your ideas set in stone, the more officials you talk to and discuss judgment, the more consistent you will be
  - Use your resources such as the Dave Frisch video
  - Watch wrestling when you are not officiating
  - Define your criteria and stick with it. You should be able to justify every call you make according to a set consistent criteria

# Judgment–Edge of the mat

- ▶ Most important on edge of the mat judgment is your positioning. If you are not straddling the line, your judgment is going to be inconsistent, and will be questioned every time.
  - According to the rule book, and defined in a takedown and a reverse: All the supporting points of either wrestler must be inbounds.
  - The feet or knees (or toes) of a wrestler inbounds after a takedown is considered supporting points.
  - Take your time to award points at the edge of the mat. You would like to award points prior to blowing the whistle, but pause for a second before you do!

# Judgment– Tough Situations

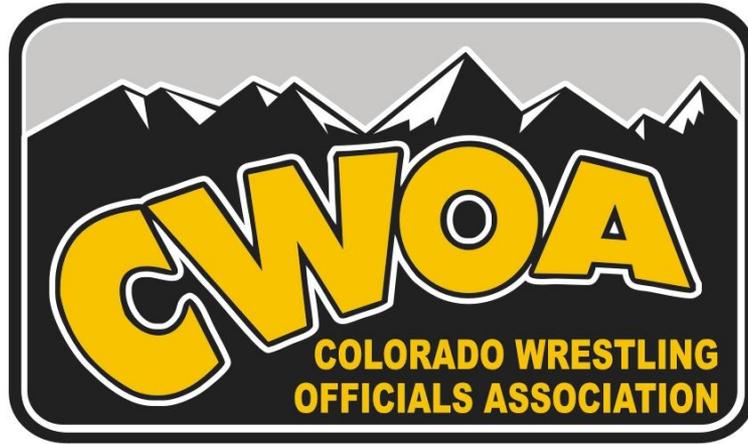
- ▶ “Spaghetti Wrestling”
  - These are situations where neither wrestler is in clear control, and both still may gain control
  - These situations may occur from any positions, but most common in the neutral position.
  - The pace of this is very slow, and often can be worked into a stalemate
  - Understand that both coaches will be yelling because they feel their wrestler is in control!

# Judgment– Tough Situations

- ▶ “Scramble” Situations
  - In many positions, there will be situations that either wrestler could come out on top.
  - This is usually very fast paced and the control is switched several times within seconds
- ▶ In both situations:
  - Hold your call until there is a clear control
  - A quick call will often result in
    - You waving it off and/or other points being awarded
    - Most often a coach taking you to the table.

# Judgment–Conclusion

- ▶ Judgment is obviously difficult to be consistent, but with your set criteria is achievable.
- ▶ The more you officiate, talk about situations and watch wrestling, the more your judgment will be accurate and consistent.
- ▶ Ask a lot of questions (for learning, not arguing).
- ▶ Slow down when making a call.
- ▶ Don't be afraid to take constructive criticism and adjust when needed.



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